**Agreement of needs:**

How competitive would you like the game to be? Not too competitive not to many levels, gets harder as the game goes on

The game will evolve around the aspect of skill

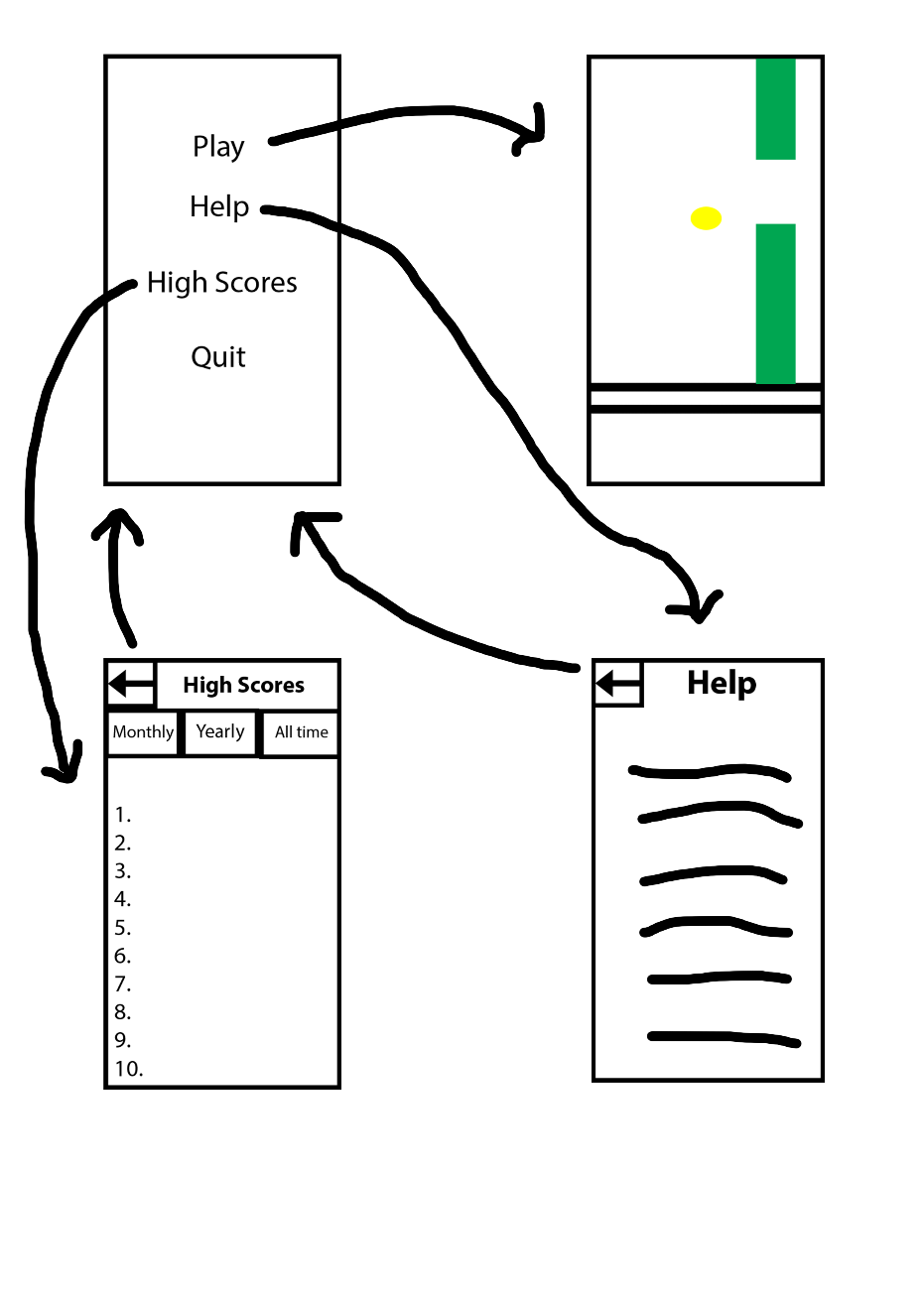
The game will need to be light hearted and be PG rated

A high score menu would be nice to have

**Social, Ethical and Legal issues:**

Issue 1 – People with difficult understanding or disabilities; people who have difficulty in understanding what the game is about, can access the help menu which will show them how to game is played

**Story board:**



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